Dynamic Pricing for Outdoor Advertising

Optimisation and Expansion using Al



Why no Expansion? (not Scalable)

Manual pricing



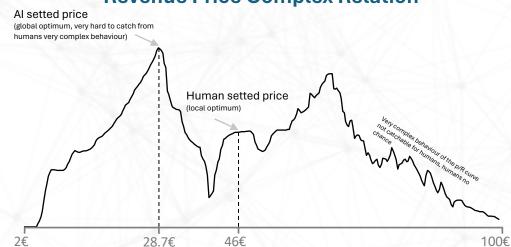
Manual pricing too slow, nonscalable, errateous

Pricing inefficient (yearly)



1 year is a very large scale, too much effects in between, no adaptation / reaction. Revenue losing

Revenue Price Complex Relation



Mental limitation



Can not see global effects, e.g. competitors strategy, pandemic effect. Market-mapping ability limited

Advanced Competition



Competitors are automating, using some AI based methods and suppressing their competiton

Overseeing lucrative spaces



Worker can not identify new lucrative places or remove problematic outdoor adds

Workers not happy



Worker needs time to train a lot for the task. Worker leaves, must find new ones and train again - time consuming

Automation and Expansion via Al

Automated pricing



Automated price setting.
Very fast, scalable, less errateous

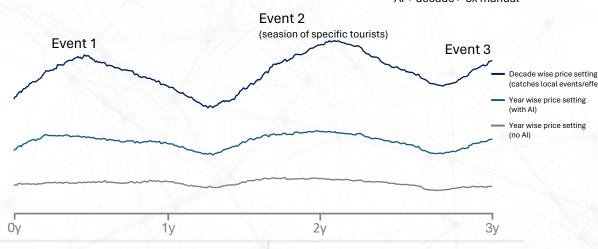
Pricing on decade basis



Decade-wise or yearly flexible automated pricing. Al learns faster from environment's feedbacks

Revenue Development

AI + yearly > 2x manual AI + decade > 5x manual



No mental limitation



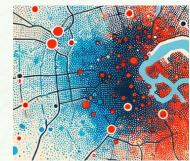
Al maps the market well, sees global effects and competitors strategy, or adapts on pandemic effects

Suppressing Competitors



Al learns to surpress the competitors and also learns from competitors good/bad strategy

Finds new lucrative spaces



Al can identify new lucrative spaces automatically or hint on non-lucrative adds via intuitive heatmap

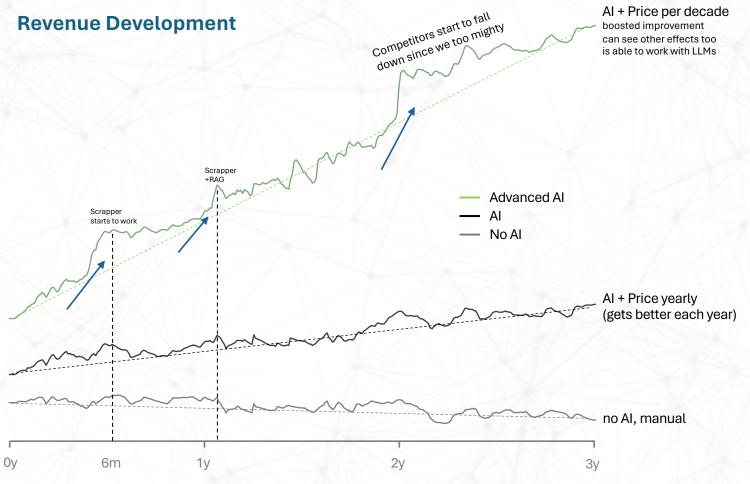
Learning from Al



Using Explainable AI understand decisions of AI, get valuable additional knowledge, make better decisions

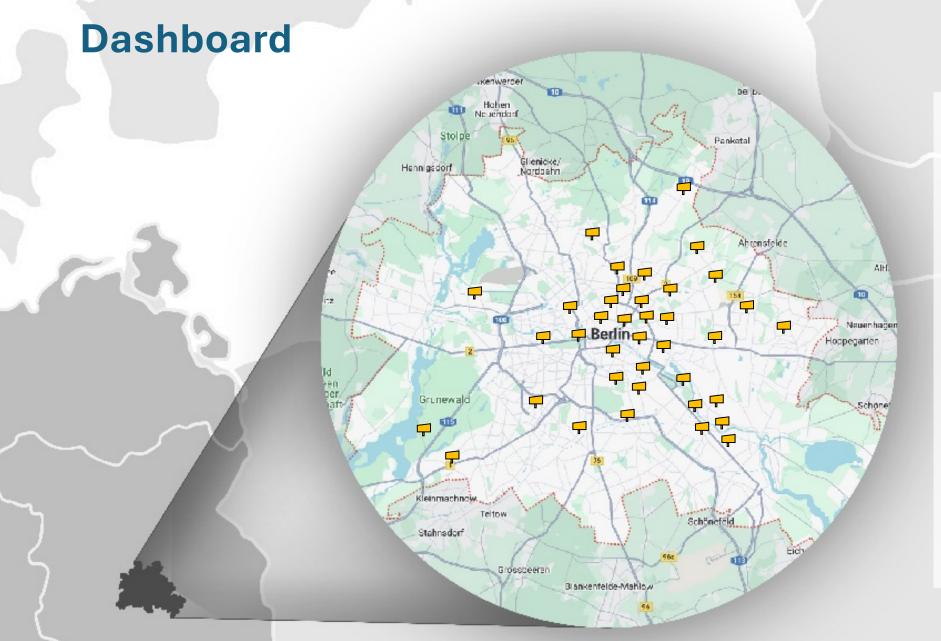
Self Learning AI: Timeline

The development of the revenue curve with No AI, with an AI and with the more advanced AI solution combined with helping tools. Plot illustrates the drastic differences between this solutions.

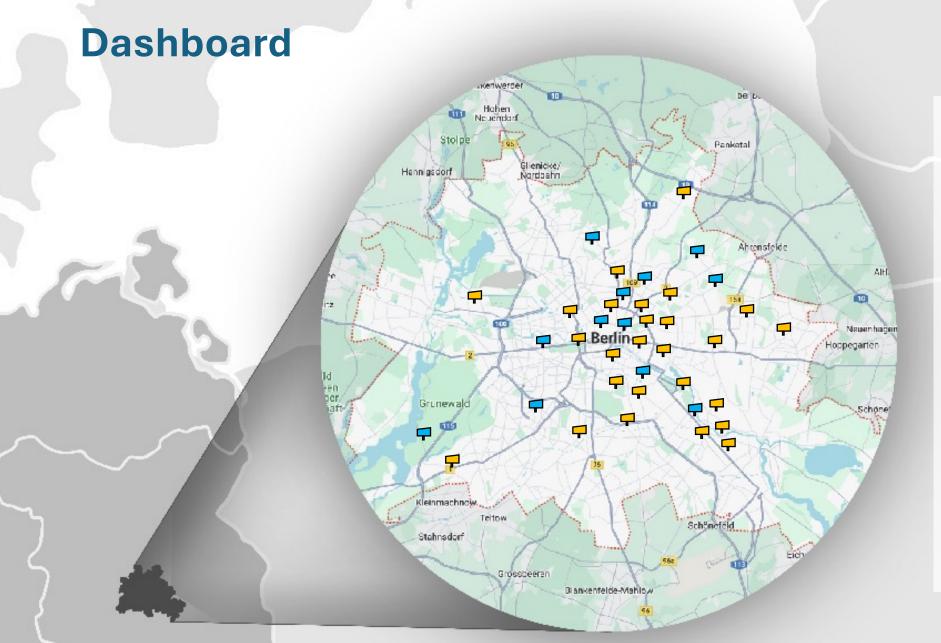


- Al tries to reduce the competitors since it tries to maximize the revenue, so the maximal revenue if no any competitors!
- Without a proper AI company starts to lose only doing "manual" work, since other competitors are using AI.
- Al learns to map the market, it rebuilds the market in itself trying to operate with the market before the reality, it simulates it catching all cases and effects finding the best scenario.
- The more the AI learns to map better the more it can set more optimal prices and get most out of revenue. Competitors can not hold the competition.
- Scrapper: Analysing competitors data make reverse engineering and learn from them if they have good strategy. The AI learns it automatically! But the competitors can not learn from us, since if they do that our engine reacts to their behaviour and punishes their strategy!

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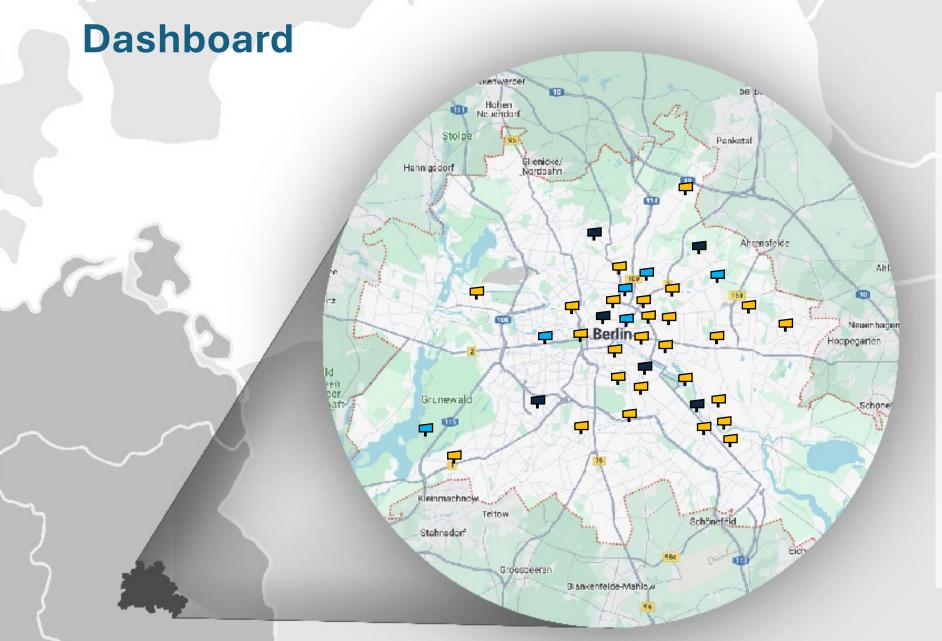


Orange: All



• Orange: All

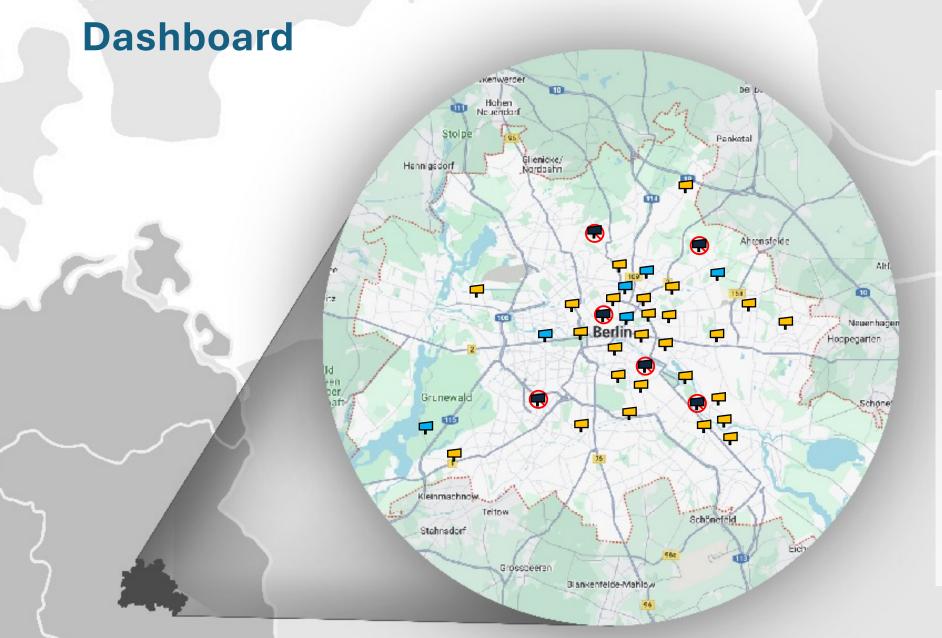
Blue: We



• Orange: All

• Blue: We

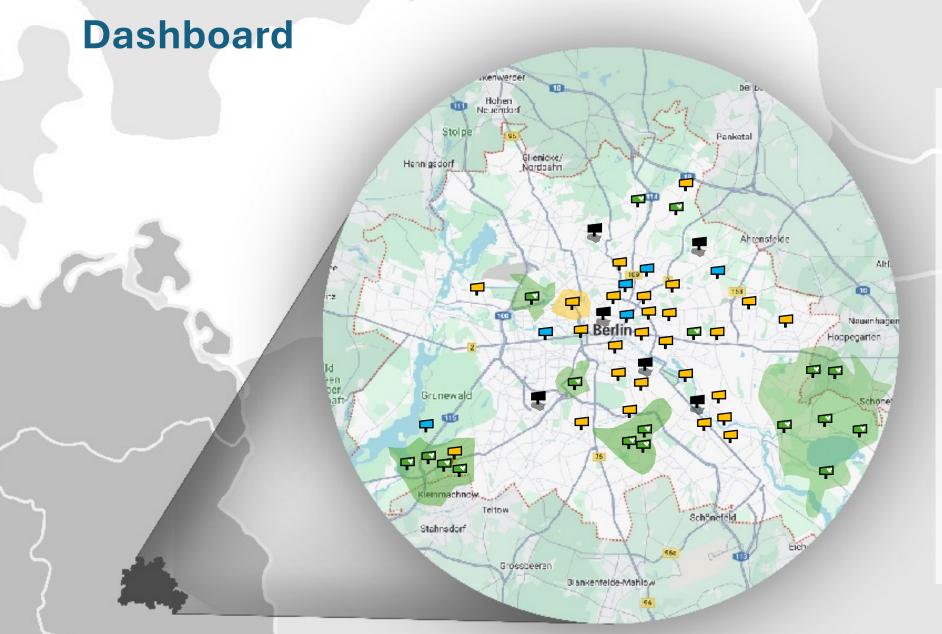
 Identification of nonprofitable locations



• Orange: All

• Blue: We

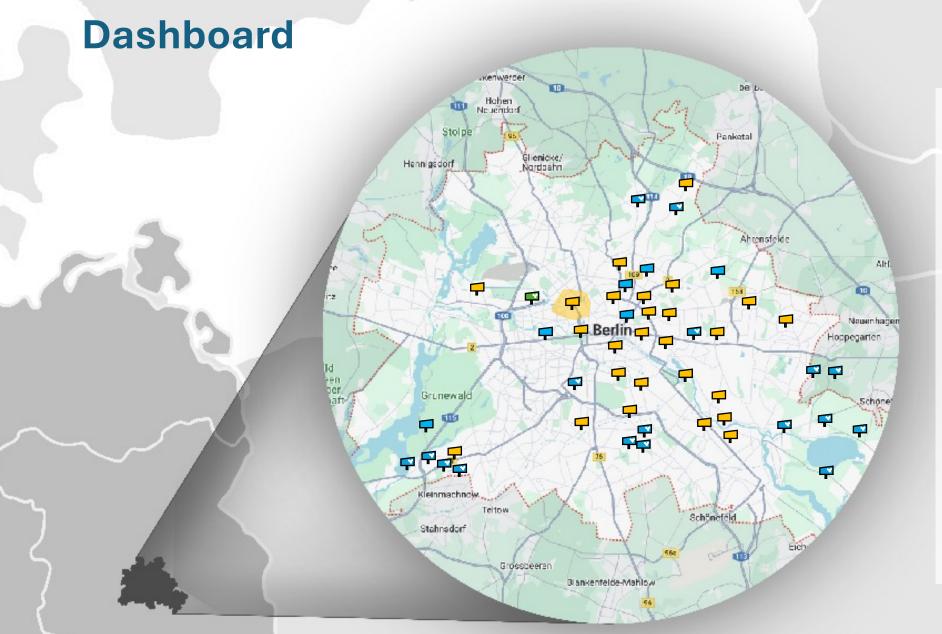
 Remove our nonprofitable locations



• Orange: All

Blue: We

- Identification of nonprofitable locations
- Identification of new effective locations



Orange: All

• Blue: We

- Identification of nonprofitable locations
- Identification of new effective locations
- Expansion of our locations to effective locations!

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